

ENGLISH

FABLES:

1. Discuss and identify main message of a text.
2. Write dialogue, which is purposeful and correctly punctuated.
3. Edit writing for language choice.
4. Self-assess writing for impact.
5. Identify spelling errors in own writing.

RECOUNTS:

1. Link single clause sentences using conjunctions.
2. Evaluate impact of varying sentence structure.
3. Write multi-clause sentences.
4. Read and write a recount text.
5. Write clauses, expressing time/cause.

SCIENCE

LIVING THINGS AND THEIR HABITATS:

1. Group living things in a range of ways.
2. Identify vertebrates by observing their similarities and differences.
3. Create a classification key.
4. Recognise positive and negative changes to the local environment and its impact.
5. Describe environmental dangers to endangered species.

HISTORY

WORLD WAR TWO:

1. Explain the events leading up to the outbreak of World War II.
2. Describe how people on the home front contributed to the war effort.
3. Describe the roles and responsibilities of the armed forces.
4. Describe events from the Battle of Britain.

PERSONAL, SOCIAL, HEALTH AND CITIZENSHIP

CONDUCT AND AKHLAAK:

1. Create a classroom code of conduct.
2. Share each other's skills and find out about others.
3. Understand the role of school councillors and to understand how democratic elections work.
4. Understand how to cope with emotions and feelings.

MATHS

1. Add 2-digit numbers mentally.
2. Subtract 2-digit and 3-digit numbers.
3. Round 4-digit numbers to the nearest 10, 100 and 1000.
4. Count on and back in multiples of 10, 100 and 1000.
5. Count on in multiples of 25 and 50.
6. Add and subtract multiples of 10 and 100 to/from 4-digit numbers.
7. Recognise, use, compare and order decimal numbers.
8. Understand place value in decimal numbers.
9. Recognise that decimals are tenths.
10. Round decimals numbers to the nearest whole number.

RELIGIOUS EDUCATION

ISLAM:

1. Learn about Ashura (10th Muharram) and its importance in Islam.
2. Learn the story of Musa (AS)'s emancipation from the tyranny of pharaoh.

PHYSICAL EDUCATION

GYMNASTICS:

1. Create a sequence including at least 6 elements.
2. Explore different ways to use the apparatus.
3. Evaluate and change a sequence.

ART (WITH LINKS TO HISTORY)

BRITISH/WAR ART:

1. Use different shades of pencils to create different tones and lines.
2. Create a Blitz scene.
3. Research the work of L.S. Lowry and create own painting based on the style of the artist.

Year 4

Autumn Term 1